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B.Sc. (Media Graphics & Animation) (T97)

Examination Dec. 2017 - TIMETABLE

Circular No- ycmouexam3/Dec. 2017/ T97 **13/11/2017**

Day	Exam Date	Time	Paper Code	Paper Name
First Year				
1	30-Dec-2017	10.30 AM to 1.30 PM	BMG101	Introduction to Computers & Internet
2	1-Jan-2018	10.30 AM to 1.30 PM	BMG103	Color Theory
3	2-Jan-2018	10.30 AM to 1.30 PM	BMG104	Typography
4	3-Jan-2018	10.30 AM to 1.30 PM	BMG105	Computer Graphics Part 1: Adobe Photoshop
5	4-Jan-2018	10.30 AM to 1.30 PM	BMG106	Computer Graphics Part 2: Adobe Illustrator
6	5-Jan-2018	10.30 AM to 1.30 PM	BMG107	Technical & Creative Writing
7	6-Jan-2018	10.30 AM to 1.30 PM	BMG108	Introduction to Multimedia & its Application
8	7-Jan-2018	10.30 AM to 1.30 PM	BMG109	Developing Presentation
9	8-Jan-2018	10.30 AM to 1.30 PM	BMG110	Design Principles
10	9-Jan-2018	10.30 AM to 1.30 PM	BMG111	Print Media Part 1: Coral Draw
11	10-Jan-2018	10.30 AM to 1.30 PM	BMG112	Print Media Part 2: Quark Express
12	11-Jan-2018	10.30 AM to 1.30 PM	BMG102	Drawing & Sketching

Day	Exam Date	Time	Paper Code	Paper Name
Second Year				
1	8-Jan-2018	2.30 PM to 5.30 PM	BMG201	Introduction to Web Development
2	9-Jan-2018	2.30 PM to 5.30 PM	BMG202	HTML
3	10-Jan-2018	2.30 PM to 5.30 PM	BMG203	Computer Animation Introduction to Flash
4	11-Jan-2018	2.30 PM to 5.30 PM	BMG204	Content Digitization
5	12-Jan-2018	2.30 PM to 5.30 PM	BMG205	Content Authoring on Web using Macromedia Dreamweaver
6	13-Jan-2018	2.30 PM to 5.30 PM	BMG206	Developing Dynamic Web Pages using Java and VB Scripts
7	14-Jan-2018	2.30 PM to 5.30 PM	BMG207	Video Production Basics
8	15-Jan-2018	2.30 PM to 5.30 PM	BMG208	Story Boarding
9	16-Jan-2018	2.30 PM to 5.30 PM	BMG209	Visual Communication
10	17-Jan-2018	2.30 PM to 5.30 PM	BMG210	Audio-Editing : Sound Forge
11	18-Jan-2018	2.30 PM to 5.30 PM	BMG211	Video-Editing Adobe Premier
12	19-Jan-2018	2.30 PM to 5.30 PM	BMG212	Advance Video Effects
Third Year				
1	30-Dec-2017	2.30 PM to 5.30 PM	BMG310	Environment Science
2	1-Jan-2018	2.30 PM to 5.30 PM	BMG302	Introduction to Maya
3	2-Jan-2018	2.30 PM to 5.30 PM	BMG303	Character Set up & Animation in Maya
4	3-Jan-2018	2.30 PM to 5.30 PM	BMG304	Advance Maya
5	4-Jan-2018	2.30 PM to 5.30 PM	BMG305	Introduction to 3DS max.
6	5-Jan-2018	2.30 PM to 5.30 PM	BMG306	Advance 3DX max
7	6-Jan-2018	2.30 PM to 5.30 PM	BMG307	Character Animation
8	7-Jan-2018	2.30 PM to 5.30 PM	BMG308	CG Film making
9	20-Jan-2018	2.30 PM to 5.30 PM	BMG301	Animation Principles

Practical Exam. will be conducted from 21st Jan.2017 to 28 Jan 2018 at Study Center. For Practical exam. schedule, contact your Study Center.



Controller of Examinations